

1	Blizzard	Blizzard turns suns into ice cubes. Suns turn ice cubes back into suns. If all suns are turned into ice cubes before time runs out, blizzards win. If not, the Suns win.
2	Click Clack Count	In this game, children practice recognizing numbers. Count how many times the Picoo controller beeps and flashes and scan the correct number.
3	Crumble Rumble	The thieves bring crumbs from one side of the field to the other, the agents try to stop this. Who wins?
4	Kaleidoscope	Scan the colors in the order the Picoo shows. Can you manage to memorize an increasingly longer color sequence?
5	Lightning Bolt	One player gets "the lightning" which can be taken away by other players. Do you have the lightning at the end of the game? Then you win!
6	Lineloop	In Lineloop, players individually practice lessons while in motion. Scan the series of quiz cards in the correct order.
7	Pancake Parade	Gather, mix, and bake! Who will bake three pancakes the fastest?
8	Sequence	This game is especially for children who are practicing the numbers 1 to 10. Can you scan all the numbers in the right order?
9	Spy Hunt	The spy jumps from Picoo to Picoo and can only be found by following the vibration. Does your team have the spy at the end of the game? Then you win!
10	Take Two	Find the right combinations together! In Take Two, players individually practice lessons while in motion.
11	Three Musketeers	Red beats yellow, yellow beats blue, blue beats red. Every time you lose, you get a new color.
12	Traffic Light	Who will reach the other side of the street first? Be careful not to run a red light, then unfortunately you are not allowed to cross!
13	Triad	Which 3 cards belong together? In Triad, two teams compete against each other in relay form. Which team will be the first to find all the sequences?
14	Water and Fire	Water and Fire compete for territory. Water extinguishes fire and turns it into water. But when the wind turns, the roles are reversed and fire can vaporize water and turn it into fire! Who will be left at the end: water or fire?
15	Zombie Run	One player starts as a zombie and spreads the virus by getting close to other players. If all players are zombie before the time runs out then the zombies win.